# **Modif Documentation**

# **Co-evolution User Guide**

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This document explains the steps for using ModifRoundtrip for a Co-evolution (Refactoring and Migration)

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### 1. Create project, folders and ecore metamodel

### 1.1. Create a project

Create a new Empty EMF project and, for example name it Test\_Vehicles

File New Other... Eclipse Modeling Framework/Empty EMF Project Next Specify the project name [Test\_Vehicles] Finish

### 1.2. Add Xtext nature

Add the Xtext Nature to the Test project

Right click Test Vehicle project	Configure	Add Xpand/Xtext Nature	
	Connigaro		

### 1.3. Add Folders

Keep the model folder and add three additional folders:

	Right click Test_Vehicles	New	Folder	[Specify the folder_name] Finish
1. n 2. n 3. n	netamodel nigration nodif			<ul> <li>Test_Vehicles</li> <li>src</li> <li>JRE System Library [JavaSE-1.7]</li> <li>Plug-in Dependencies</li> <li>META-INF</li> <li>metamodel</li> <li>migration</li> <li>model</li> <li>model</li> <li>modif</li> </ul>

### 1.4. Create metamodel

In the *metamodel* folder, create a new ecore model. And for the example, name it *Vehicles.ecore* 

Right click on Test_	Vehicles/metamodel	New	Other	Eclipse	Modeling Framework / Ecore Model
	Next	[give a nan	ne for your	ecore]	Finish

Then set the ecore model properties as follows:

Vehicles.ecore X	
<ul> <li>platform:/resource</li> <li>vehicles</li> </ul>	rce/Test_Vehicles/metamodel/Vehicles.ecore
Problems @ Javad	loc 😥 Declaration 🔲 Properties 🛿
Property	Value
Name	🔄 vehicles
Ns Prefix	🔄 vehicles
Ns URI	🔄 http://mde.ubo.vehicles

Add the EClasses to the metamodel.

	Right click on vehicles package	New Child	ECla	SS
Vehicles.ecore				
▲ ⊕ platform:/reso	urce/Test Vehicles/metamodel/Vehicle	es.ecore		
A 🖶 vehicles	· _ · ·			
Root	New Child	۰.	6	EAnnotation
	9 Undo Set	Ctrl+7	Ê	EClass
		0.1.2	20 <sup>(2)</sup>	EData Type
G	> Redo	Ctrl+Y		EEnum
	k Cut		1 Ě	cenum
0	cut		∎ <b>₽</b>	EPackage
	Conv		-	

Add the EReferences and EAttributes to the metamodel.

F	Right click on EClass New Child [Select EReference or EAttribute]
It must look as fol	llows:
	Vehicles.ecore 🛛
	a 🖶 platform:/resource/Test_Vehicles/metamodel/Vehicles.ecore
	🔺 🌐 vehicles
	Root
	📑 people : Person
	📑 vehicles : Vehicle
	📑 insurances : PoliceInsurance
	Person -> IdentifiedElement
	📑 autos : EngineVehicle
	PoliceInsurance -> IdentifiedElement
	Vehicle -> IdentifiedElement
	⇒ insurance : PoliceInsurance
	EngineVehicle -> Vehicle
	Car -> EngineVehicle
	IdentifiedElement
	🗖 🗖 Identification : EString

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In this metamodel there is a **Root** EClass composed of **Person**s (*person* EReference), **Vehicles** (*vehicles* EReference) and **PoliceInsirances** (*insurance* EReference). Person, Vehicle and PoliceInsurance have an identification (*identification* EAttribute). A Person can have some Vehicles. Each Vehicle has an asociated PoliceInsurance.

Graphically, it looks as follows:



Please note: as usual with Ecore, an *EClass* plays a root role in the graph of *EClasses*; the name *Root* is not mandatory but, what is important is that, this *EClass* contains directly or indirectly all the other concrete *EClasses*.

### 1.5. Create model

In the *model* folder, create a new ecore model. And for the example, name it *vehiclesModel.vehicles.xmi*.

#### Please note:

the model name must respect the following rule: modelName.metamodelName.xmi

Right click on t	he root EClass [Root] Create Dynamic	Instance
🕖 Main.java 🛛 🖶	Vehicles2.ecore 🛞 Vehicles.ecore 🛛	
<ul> <li>a          platform:/resource         a</li></ul>	urce/Test_Vehicles/metamodel/Vehicles.ecore	
▷ ■ Root ▷ ■ Perso ▷ ■ Polic	New Child New Sibling	F F
<ul> <li>▷</li></ul>	Undo Redo	Ctrl+Z Ctrl+Y
⊳ 📙 Ident 🦂	Cut Copy Paste	
3	Celete	
	Validate Live Validation Control	
• 11	Show Hierarchy Show References	
	Create Dynamic Instance	

•	
Dynamic Model Create a new dynamic Root instance	
Enter or select the parent folder:	
Test_Vehicles/model	
<ul> <li>Control Control Contr</li></ul>	
File name: vehiclesModel.vehicles.xmi Advanced >>	
? Finish	Cancel

Right click on EClass New Child [Select element to create



Fill the properties of the element

🕖 Main.java	🙀 vehiclesModel.vehicles.xmi 🔀
<ul> <li>platform:/r</li> <li>Root</li> <li>Person</li> <li>Car</li> <li>platform:/r</li> </ul>	resource/Test_Vehicles/modif/vehiclesModel.vehicles.xmi son pvc123 car1 resource/Test_Vehicles/metamodel/Vehicles.ecore
R Problems @	Javadoc 🚯 Declaration 📃 Console 🔲 Properties 🔀
Property	Value
Autos	🖙 Car car1
Identification	IE pvc123

The model should looks as follows:



## 2. Execute Ecore Modif

### 1. Refactoring

Open the EcoreModif project, navigate to UI/ uiModif and execute Main.java



In the oped ModifRoundtrip form, click on New and then click on Simple Migration.

Modif Roundtrip	
New Finish	
Simple Refactoring	
Simple Migration	
Reuse	

Now perform the following steps in order:

### Specify Domain Metamodel and Generate Modif model

- Click on *Select* for Domain Metamodel and specify the path to the ecore file *Vehicles.ecore* (Test\_Vehicles/metamodel folder)
- Select *NoModif* (or *EraseAll*) and then click on the **Generate Modif** button. If the Domain Metamodel path is not correct, an error message appears when executing the modif model generation

B Modif Roundtrip New Finish			
Domain Metamodel	trip\Test_Vehicles\metamodel\Vehicles.ecore	Select	NoModif  EraseAll Generate Modif
Modif Specification		Select	Refactor
Domain Model		Select	Migrate
		Close	

• Refresh the Test\_Vehicles project, the modif model appears in the modif folder



#### **Edit Modif Model**

Make a copy of the NoModifVehiclesK.modif (or EraseAllVehiclesK.modif) file, paste it in the *modif* folder and name it %/ehicles-to-Vehicles2.modif+. Then, open the Vehicles-to-Vehicles2.modif using the text editor or the xText editor as shown below:

```
🚺 Main.java
              Vehicles.ecore
                                📄 Vehicles-to-Vehicles2.modif 🔀
 1⊖ root vehicles to vehicles2
 2 Prefix vehicles to vehicles2
 3 URI "file:/C:/ModifRoundtrip/Test Vehicles/metamodel/VehiclesK.ecore" to
    "file:/C:/ModifRoundtrip/Test Vehicles/metamodel/VehiclesK2.ecore"
 4
 5
 6 class {
 7⊝
        Root to Root {
 8
            ref people to people bounds (0,-1) to (0,-1)
            ref vehicles to vehicles bounds (0,-1) to (0,-1)
 9
            ref insurances to insurances bounds (0, -1) to (0, -1)
10
            att UUID to UUID bounds (0,1) to (0,1)
11
        };
12
        Person to Person {
13⊖
14
            ref autos to autos bounds (0,-1) to (0,-1)
15
        };
        PoliceInsurance to PoliceInsurance ;
16
        Vehicle to Vehicle {
17<del>0</del>
            ref insurance to insurance bounds (0,1) to (0,1)
18
19
        };
20
        EngineVehicle to EngineVehicle ;
        Car to Car ;
21
220
        IdentifiedElement to IdentifiedElement {
23
            att Identification to Identification bounds (0,1) to (0,1)
            att UUID to UUID bounds (0,1) to (0,1)
24
25
        }
26 }
```

Edit the modif file in this way:

- For **root**, *rename* it **to** vehicles2K (do not forget to put the K at the end)
- For **Prefix**, *rename* it to vehicles2K (do not forget to put the K at the end)
- For URI, change % wehicles K2.ecore+to % wehicles 2K.ecore+
- rename Root to Main
- **hide** EngineVehicle
- flatten hide IdentifiedElement

Please note: K at the end of root, Prefix and URI is mandatory

Finally, save the model, it will look as shown below

```
📄 Vehicles-to-Vehicles2.modif 🔀
🕖 Main.java
              Wehicles2.ecore
  1⊖ root vehicles to vehicles2K
  2 Prefix vehicles to vehicles2K
  3 URI "file:/C:/ModifRoundtrip/Test_Vehicles/metamodel/VehiclesK.ecore" to
  4 "file:/C:/ModifRoundtrip/Test_Vehicles/metamodel/Vehicles2K.ecore"
  5
  6 class {
  7⊖
        Root to Main {
            ref people to people bounds (0,-1) to (0,-1)
 8
 9
            ref vehicles to vehicles bounds (0,-1) to (0,-1)
 10
            ref insurances to insurances bounds (0,-1) to (0,-1)
            att UUID to UUID bounds (0,1) to (0,1)
11
        };
12
13<del>0</del>
        Person to Person {
14
            ref autos to autos bounds (0,-1) to (0,-1)
15
         };
16
        PoliceInsurance to PoliceInsurance ;
17Θ
        Vehicle to Vehicle {
18
             ref insurance to insurance bounds (0,1) to (0,1)
19
         };
20
        hide EngineVehicle to EngineVehicle ;
21
        Car to Car ;
220
        flatten hide IdentifiedElement to IdentifiedElement {
23
            att Identification to Identification bounds (0,1) to (0,1)
 24
            att UUID to UUID bounds (0,1) to (0,1)
 25
        }
 26 }
```

### Refactor

- In the ModifRoundtrip form, set the Modif Specification Vehicle-to-Vehicles2.modif
- Click on the Refactor button

Modif Roundtrip			
New Finish			
Domain Metamodel	trip\Test_Vehicles\metamodel\Vehicles.ecore	Select	NoModif  EraseAll           Generate Modif
Modif Specification	_Vehicles\modif\Vehicles-to-Vehicles2.modif	Select	Refactor
Domain Model		Select	Migrate
		Close	

• Refresh the *Test\_Vehicles/*metamodel folder and you will notice that the file *Vehicles2.ecore* is added. It will look as shown below:



Graphically it looks as follows:



Notice the impact of the applied operators:

- rename Root to Main
  - Root has been renamed to Main
  - hide EngineVehicle
    - EngineVehicle has been deleted
    - autos has been removed
    - insurance has been removed
    - autos\_insurance\_ has been added
  - flatten hide IdentifiedElement
    - IdentifiedElement has been removed
    - Identification has been added to Person, Vehicle and PoliceInsurance

#### Congratulations

You have used Modif tools to generate a new ecore model by application of Modif operators on initial ecore model

### 2. Migration

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### **Specify Domain Model and Migrate**

- Click on Select for Domain Model and specify the path to the model vehiclesModel.vehicles.xmi
- Click on the Migrate button

			NoModif
omain Metamodel	C:\ModifRoundtrip\Test_Vehicles\metamodel	Select	Generate Modif
Modif Specification	C:\ModifRoundtrip\Test_Vehicles\modif\Vehi	Select	Refactor
)omain Model	t_Vehicles\model\vehiclesModel.vehicles.xm	Select	Migrate
		Close	

• Refresh the model folder. The model *vehiclesModel\_final.vehicles2.xmi* will appear. It should looks as follows:



- pvc123 is associated to ins1
- mk456 is associated to ins2
- jpb789 is associated to ins3 and inst4

Notice that Person hasn't Cars. Cars has not associated PoliceInsurance. Person has associated PoliceInsurances.

#### **Enjoy Modif**

### 3. Contact

You can report bugs to :

- babau@univ-brest.fr
- vallejoco@univ-brest.fr