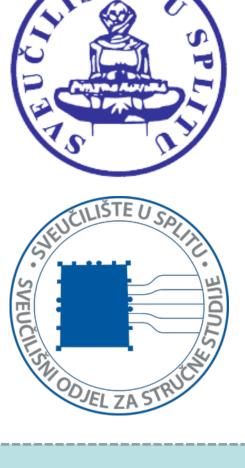


# Increasing the autonomy of an underwater ROV





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#### 1 – Original ROV

- ☐ Very usable, lightweight, maneuverable underwater Remote **Operated Vehicle (ROV)**
- ☐ Diving down to 150 m depth
- ☐ Inspection of underwater electrical installation
- ☐ Umbilical cable is used to transfer data and electrical power
- ☐ Control by PS2 joystick console
- ☐ Developed by students and professors of the SOSS

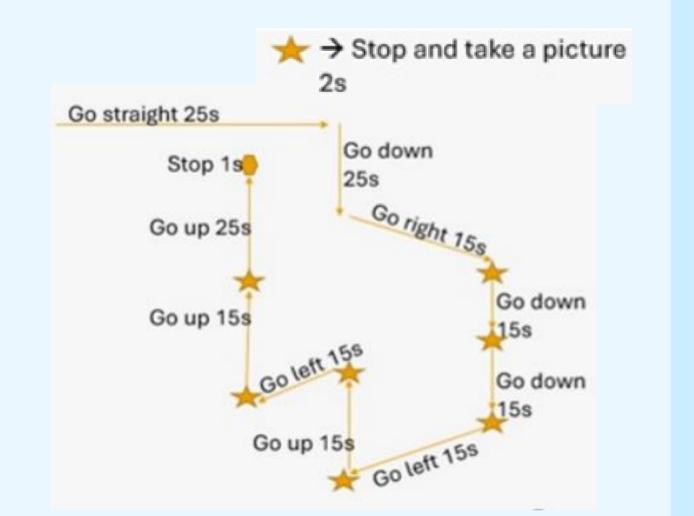


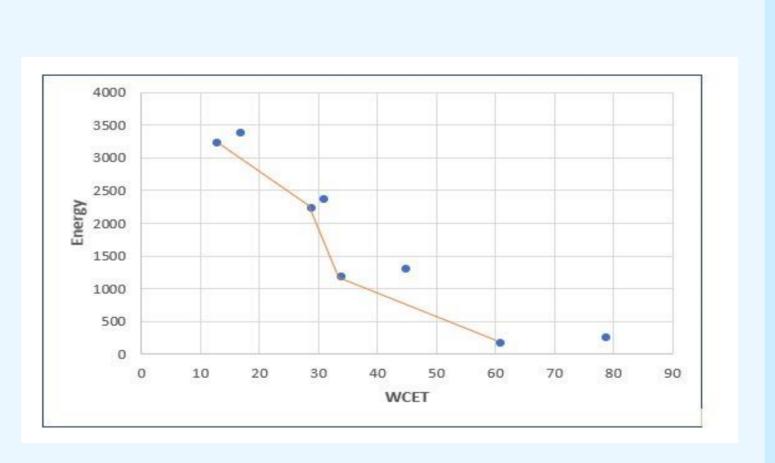
### 3 – Optimizing energy footprint

Embed alternative hard/soft components for specific **ROV** mission achievement

Name	Task Type	Processor Name	Address Space	Capacity	Deadline	Start time	Priority	Blocking T
GPS	Periodic	cpu1	ad1	2	10	0	1	0
data_encrypt	Periodic	cpu1	ad1	5	10	0	1	0
data_send	Periodic	cpu1	ad1	5	10	0	1	0
down1	Scheduling	cpu1	ad1	25	50	50	1	0

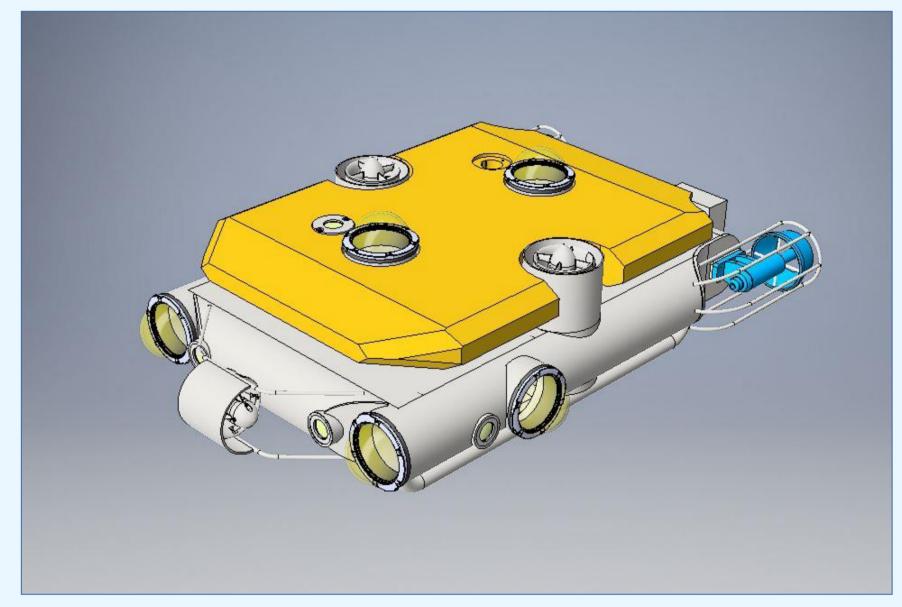
- □ Design Space Exploration : find trade-offs between schedulability (WCET) and energy for designs. example of DSE options: lights, object recognition, DVFS
- ☐ Use a multi objective optimization tool (PAES) coupled with an architecture simulator (Cheddar) for **DSE** of tasks scheduling





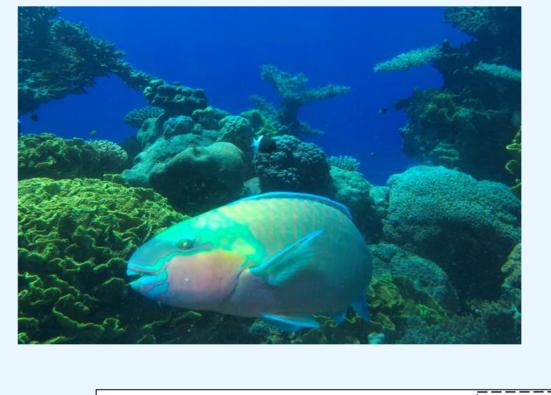
### 2 – ROV under development

- □ Completely autonomous system (without cable)
- ☐ Battery powered 2 x 625 Wh 36VDC
- □ Central control unit ARK-1551-S6A1
- ☐ Dive control autopilot Pixhawk 1
- ☐ Surface control system computer, joystick, tether interface and screen
- ☐ Advanced communication to surface Visible Light Communication (VLC) and ultrasound

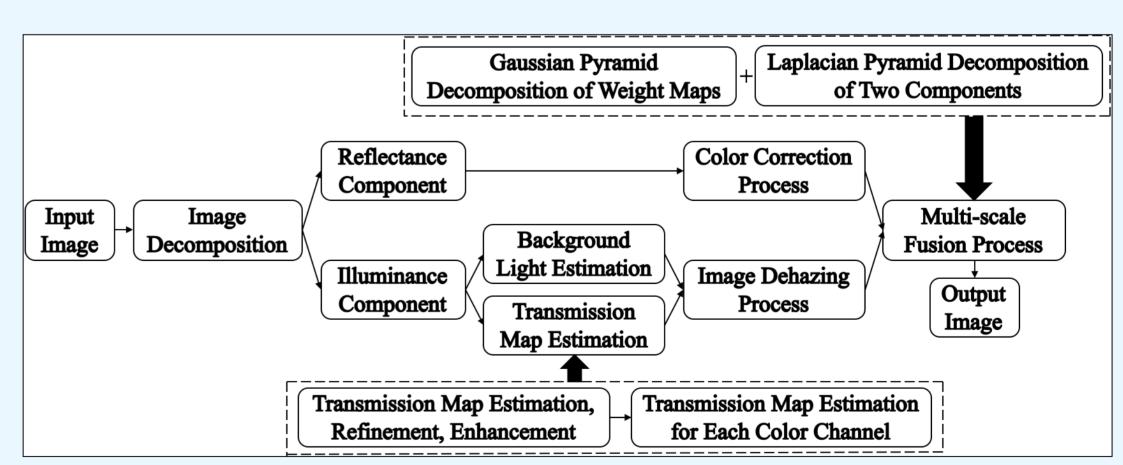


### 4 – Payload: image processing

- ☐ Underwater images are highly degraded
- ☐ Underwater vehicles need sight for auto positioning
- ☐ Five algorithms for underwater image restoration are compared and the best one is optimized
- ☐ Minimal execution time for real time applications







The general procedure of objects visibility enhancement process

☐ Implementation of 360° VR view in real time

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